# Cosmic Web, IGM tomography and Clamato

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# The cosmic web

- All of the structure in our Universe arose from small, initially Gaussian (quantum) fluctuations (generated during inflation) amplified by gravitational instability in a (cold) dark matter dominated Universe.
- A natural outcome of this process, when viewed on Mpc scales, is a beaded filamentary network of voids, sheets, filaments and knots known as the cosmic web.
- All of galaxy and structure formation occurs in this context!
- What are the observational requirements for making a map of the cosmic web at high z?



# Mapping the web

- The physics of gravitational instability, the initial fluctuation spectrum and the cosmic constituents provide natural definitions for "large", "dense", "representative".
  - ▶ Natural length scale set by the horizon at matter-radiation equality  $(k_{eq} \simeq 0.0103(1) \, \text{Mpc}^{-1}$ , i.e. 100 Mpc).
  - Amplitude of fluctuations (power spectrum) sets requirements on tracer density.
- Can we make a map of the large-scale structure with Mpc resolution over a representative volume of the Universe (10<sup>6</sup> h<sup>-3</sup>Mpc) with existing telescopes?
- Can we survey massive volumes to find extreme objects (protoclusters, voids, ...)?
- ► Can we measure the "environment" of galaxies at high z?

## Galaxy redshifts at $z \simeq 0$ and $z \simeq 2.5$

Locally we do cosmography with galaxy redshift surveys – but redshifts get expensive at high z!



Courtois et al. (2013)

Note we've isolated a thin slice in z

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COSMOS collaboration

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# Galaxy density

- Ability to map LSS depends on galaxy separations.
- SDSS main sample (z < 0.2 − 0.3) has a mean inter-galaxy separation of ~ 8 h<sup>-1</sup>Mpc.
- At z = 0.5 need to go to  $I_{AB} = 22.5$  to reach the same mean separation.
- At z = 1.0 need  $I_{AB} = 24.2$ .
- At z = 2.0 need  $I_{AB} = 25.7$ .
- Direct mapping of z > 1 LSS at Mpc resolution is a 30 m telescope project!

Galaxies aren't the only tracer of large-scale structure: if we use HI we get line-of-sight "for free".

## Source luminosity functions

With the Ly $\alpha$  forest we get the line-of-sight sampling "for free", so we just need to get the transverse sampling high enough. To increase the sightline density we need to go beyond QSOs as backlights. Beyond  $g \sim 22 - 23$  LBGs dominate over QSOs.



Exponential increase in sightline density below  $g \simeq 23!$ By 24<sup>th</sup> magnitude sources are separated by arcminutes on the sky.

## **Requirements?**

- The standard in the field of IGM studies is to work with very high S/N spectra at high resolution.
- BOSS taught us that you can get a lot of information from low resolution spectra with low S/N – if you have a lot of them!
  - We're closer to measuring a "mean absorption" than individual absorption features.

Moderate resolution and S/N means that what looks like 30 m class science can be done (now!) with a 10 m!

How well can you do with  $O(10^3)$  sightlines per deg<sup>2</sup> at  $S/N \sim$  few per Å? Look for structures coherent over Mpc scales ...

# Protocluster finding



Stark et al. (2015a)

# Void finding

It is also possible to find large <u>under</u>densities – in fact this is somewhat easier since voids aren't really empty, just underdense in galaxies (dots in left panel).



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Stark et al. (2015b)

## Completeness and purity

- Stark et al. (2015a, 2015b) study the counts, profiles, radii, etc. of z ~ 2.5 protoclusters and voids as seen in Lyα tomography.
- Find high completeness (> 75%) and purity (90%) for tomographically selected samples of massive (> 3 × 10<sup>14</sup> h<sup>-1</sup>M<sub>☉</sub>) cluster progenitors for sightline separations at or better than 4 h<sup>-1</sup>Mpc.
- Even sightline separations above 10 h<sup>-1</sup>Mpc can be used to find the largest, earliest assembling protoclusters.
- Find similarly good completeness and purity for voids with radii > 6  $h^{-1}$ Mpc. We estimate  $\sim 10^2$  such voids per  $1 \text{ deg}^2$  at z = 2.5.

# CLAMATO

#### COSMOS Ly-Alpha Mapping And TOmography

- $\blacktriangleright$  Survey to do Ly $\alpha$  forest tomography in the central  $1\,{\rm deg}^2$  of the COSMOS field.
  - Overlaps CANDELS/3D-HST. Allows study of colors, morphology, SF rate, AGN activity, etc., as a function of large-scale environment.
  - Study CGM in protocluster foregrounds.
  - Improved photo-z for galaxies in COSMOS.
  - Cosmic web classification (as well as e.g. GAMA at low z)

- Survey for protoclusters and voids.
- Need 1 deg<sup>2</sup> in order to sample large structures, like protoclusters and voids.
- Goal:  $(60 \ h^{-1} {
  m Mpc})^2 \times 300 \ h^{-1} {
  m Mpc} \sim 10^6 \ h^{-3} {
  m Mpc}^3$ .
- Survey in progress …
  - Currently have 124 sightlines.
  - Mean separation 2.5  $h^{-1}$ Mpc.
  - Lee et al. (2014ab, 2016)

# CLAMATO: Current status



Contours of the flux (overdensities are more blue) in our current data set ( $18 \times 24 \times 340 \ h^{-1}$ Mpc). Slices are placed at the redshifts of previously known proto-clusters.

### Protocluster Candidate: z = 2.44

Diener et al. (2015; LBG) and Chiang et al. (2015; LAE).



Lee et al. (2016): See a large overdensity in our absorption map at high significance, correlated with LBG and LAE overdensities. Comparison with sims gives  $M(z = 0) \simeq (3 \pm 1.5) \times 10^{14} h^{-1}$ Mpc (Virgo). Possible fragmentation into two  $z \simeq 0$  clusters.

## Protocluster Candidate: z = 2.47

Casey et al. (2015), Hershel sub-mm overdensity (also seen in LBGs).



#### Protocluster Candidate: z = 2.51

X-ray detected (proto-)cluster: Wang et al. (2016)



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# Joint fitting & Sampling

We have implemented a high-dimensional minimization and sampling scheme that allows us to generate (Gaussian) initial conditions which (when evolved and turned into Ly $\alpha$  flux) are consistent with the observed data and noise model.



We can use these to run constrained N-body simulations, jointly fit  $Ly\alpha$  and galaxy data sets, and propagate errors consistently.

# Conclusions

- IGM tomography is 'ideal' for measuring large-scale environments of galaxies and QSOs.
- ► Map LSS and decompose into filaments, sheets and halos.
- Medium scale 3D Ly $\alpha$  clustering.
- Cross-correlations.
- Improve photo-zs of galaxies using topology.
- From such a map ideally want to look for large, coherent objects spanning Mpc
  - Protoclusters
  - Voids

Clamato is underway, and preliminary indications are very promising!

# The End!

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# Backup Slides

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## **Protocluster Properties**



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 $M(z=0) (h^{-1}M_{\odot})$ 

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## Protocluster Completeness and Purity



# Voids at high z

Voids counts at z = 2.5



Synergistic with JWST-NIRSPEC to study sub- $L_{\star}$  void galaxies at  $z \simeq 2 - 3$ .



## Technical details

- Program on Keck-I/LRIS-B ( $4' \times 7'$  FOV)
- ► Covers central 0.8 deg<sup>2</sup> in 90 pointings.
- Nominal limit g = 24.5 (about 25 per mask) with 3 hr exposures.

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Yields 10 − 15 targets with proper z and S/N for reconstructing the 2.2 < z < 2.5 Lyα forest.</p>

# Ly $\alpha$ forest tomography

With the Ly $\alpha$  forest we get the line-of-sight sampling "for free", so we just need to get the transverse sampling high enough.



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